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# Behrouz Pooladrag

FRONTEND DEVELOPER & DESIGNER

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## Summary

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I possess tremendous experience in Front-end Development and have more than ten years of experience in building, developing and be in charge of websites, applications, and programs for various companies.

I seek to secure the position of Front-End Developer with Orbits International and hope to share my skills, expertise, and experience with your team and valuable clients. I am motivated for learning new things related to front-end development and keep my knowledge up to date.

I believe that a professional developer must help and lead other people and ladder them to improve their knowledge and experiences. Enthusiastic about working with a new and challenging project.

My experience in front-end development is related to, JavaScript, TypeScript, HTML5, CSS, SVG, Angular 2+, React, jQuery, Git, Scrum, SCSS, rest-full, NPM, User experience and in terms of graphic design software, Adobe XD, Adobe animate (flash), Illustrator, Photoshop, and others.

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## Experiences/Projects

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### Payam Pardaz Security Solution Company, Iran

Senior Front End Developer / Designer / User experience (Full Time)

\*Part-time from Jan 2020

**Start/End Dates: May 2017 - Current**

**Scope/Description:**

- Design and create the structure of the user interface.
- Establish a single page application with angular.
- Material design for user interface with new creative component based on the material design.
- Automatic build and test with Microsoft TFS.
- Protractor e2e test automation.
- User experience research and improvement.
- Graphic design of the project.
- Programming front end with typescript based on Angular framework.

**Golden Experience Point:**

- Teamwork and work in an agile team.
- Work on a large scale project.
- Learn the new topics related to the network and security.
- Time management in challenging circumstances like release and demo times.
- Cooperate with teammates and learn new things in pair work.
- Improve my aptitude to communicate and have an appropriate presentation in front of many audiences.

**\*Before May 2017**, I only work as a freelancer and after that, I have joined a team as a full-time job. I continue freelancing in my free time. I have been working on some projects as a developer and project manager/ team leader and I have many experiences related to the different projects that I have mentioned in this document.

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### Client time, Canada

Project Web application Real Estate Management.

**Start/End Dates: Feb 2020**

**Scope/Description:**

- Design and create the structure of the user interface with AdobeXD.
- Originate an application to react with developing a sample template.
- Lead the team to develop the backend of the project.
- Idea for process and design form sketch level.
- User experience.
- Programming front end with JSX based on React lib.

**Golden Experience Point:**

- It was one of the hardest challenges for development and managing projects in the MVP method to meet deadlines and serve the project in simple parts to the client and get feedback simultaneously.
- My competency in the React lib in this project really improved with many challenges related to this project.

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### DarsOMars, Iran

Project Web Application E-Learning System

**Start/End Dates: Jan 2020**

**Scope/Description:**

- Design and Sketch of the project.
- Govern the team to develop backend and part of the front-end.
- Idea for process and design form sketch level.
- Programming front end with JSX based on React.
- My important rule in this project was managing the project besides some of the front-end development.

**Golden Experience Point:**

- Learn a new point of configuration of the server.
  - Work on online and offline learning systems and challenges.
  - Use some trick to upload small images with JSON requests.
  - Improve my knowledge about React.
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**BTS CO. Iran**

Project Application Android and iOS with React Native

**Start/End Dates:** Dec 2019

**Scope/Description:**

- Develop both Android and iOS applications with react native.
- Organize the team to develop the backend of the project and develop the team and publish the application on both Google Play and App Store.
- Idea for process and design form sketch level.
- Programming front end with JSX based on React Native.
- My important rule in this project was supervising the project besides some of the front-end development.

**Golden Experience Point:**

- Build and use the different methods of React-Native for publishing the application.
  - How to ready appropriate files for icons and screenshot and fast method to ready data for all.
  - Some trick for having different views based on user locations.
  - Customer club design for the application.
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**Restaurant Shiraz Night in Dubai**

Project Graphic Design / Front End Developer

**Start/End Dates:** May 2019

**Scope/Description:**

- Graphic Design and user experience.
- ReactNative framework.
- Improve a ready application based on client requirements.
- Javascript development.

**Golden Experience Point:**

- Experience with restaurant projects and challenges related to that and use color more related to this kind of project.
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**NanoApps Studio in UAE**

Project Graphic Design / Character Design / Environment Design / User Interface Design / Game Developer

**Start/End Dates:** Jun 2018

**Scope/Description:**

- Nutty Hero iOS Game.
- Characters Design.
- Items Design.
- Interface Design.

- Game development.
- Level Design.

**Golden Experience Point:**

- Fantastic and hard experience about creating a game from scratch with many graphic elements that all of them should be in the same state and design method.
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**NanoApps Studio in UAE**

Project Graphic Design / Base game programming

**Start/End Dates:** Dec 2017

**Scope/Description:**

- Naughty Blocks iOS Game.
- A simple game based on concentration skills.
- Match shape game by changes in color randomly.

**Golden Experience Point:**

- A game that is based on code and most parts of graphic design were made with code.
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**NanoApps Studio in UAE**

Project Graphic Design / Application Development

**Start/End Dates:** Nov 2017

**Scope/Description:**

- Funny Blowing Shot iOS Application.
- Develop a blowing detector based on microphone sounds.
- User Interface and Icon Design.
- Smart Animation in-app.
- Simple Photo editor for the app.

**Golden Experience Point:**

- Creative application that detects the user blowing to a candle on the screen and takes a funny photo with a simple phone editor.
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**Samsung Iran Branch in Iran**

Project Web Design and Development

**Start/End Dates:** Nov 2017

**Scope/Description:**

- Samsung Galaxy S9 sample home page UI design.
- Design an attractive sample page for the home page.
- Creatively add to cart with cart management with Javascript.
- Parallel slider with a related object in the page.
- Step by step visual ordering system with JavaScript.

**Golden Experience Point:**

- Design with the same style of the Samsung website and challenge to design some creative way to show the new phone off and create a simple store cart simultaneously.
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**Arcade Booster in Australia**

Project Web Development / Flash ActionScript Development

**Start/End Dates:** Apr 2015

**Scope/Description:**

- Two SDKs for both flash and HTML5 written for a game developer to place an advertisement in flash and HTML5 games.
- Create a package for Flash games by ActionScript3 and HTML5 games by JavaScript.
- Sample basic game for functionality test.

**Golden Experience Point:**

- Create two SDKs with one API for the game developer to use for serve ADS and create a sample game in both adobe flash and html5.
  - Challenges to work both AS3 and JS SDK in the same rule and view for serving advertisements.
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### **LG Electronics / GoldIran in Korea**

Projects JavaScript 5 Smart TV Application Development

**Start/End Dates:** Aug 2012 - Apr 2015

**Scope/Description:**

- Application Name: Astronomy App (Asrar Nojom, Darookaneh, Technology Fekr, Biography Artist, AshpazBashi).
- Develop with JavaScript language base on SDK of LG Smart TV.
- Test and check with the QA test team in Korea.
- Publish in LG Smart App Store.

**Golden Experience Point:**

- Challenge with well-document project based on the LG rules for check QA section of the application as well as scenario and written documents.
- Creating an app for TV was one of the challenging experiences I have ever had, and I got more familiar with JS advanced technique and how to use LG Smart TV SDK to develop an application for TV.

AshpazBashi app designed with Adobe Animate (Flash) first generation of the LG SDK had supported the flash file and this app coded with AS3 code.

- AshpazBashi Idea and research about this hot topic of application help me to achieve the top downloaded the app at that time.
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### **Samsung Smart TV / Sam service in Korea**

Project JavaScript TV Application Development

**Start/End Dates:** Jul 2014

**Scope/Description:**

- Application Name: Driving instruction App (STOP).
- Develop with JavaScript language base on SDK.

**Golden Experience Point:**

- Although I had experience with LG TV, using the Samsung SDK was less challenging in comparing with the LG SDK.
  - Some limitation in SDK made work time consuming and some part of the project was out of control with code, that is why using SDK tools and some trick guide me to make it easy and comfortable.
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### **MTN Irancell in Iran**

Project Design Multimedia with Flash for modem config help

**Start/End Dates:** May 2011

**Scope/Description:**

- Make a long tutorial with low byte size with flash
- Design all thing in vector object
- Result in a complete config help multimedia with less than 200KB

**Golden Experience Point:**

- Challenge to create a tutorial with high low size byte with real vector elements like the Windows operation system
- Redesign everything in adobe animate (Macromedia at that

time)

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## Awards

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### Samsung Smart TV Application 3th Award

Feb 2013 Samsung Co.

Samsung Smart TV Application 3th Award

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### LG Smart TV Application 1st Award

Apr 2012 LG Co.

LG Smart TV Application 1st Award

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### Skill World Web Design

May 2009 Skill World

Skill World Web Design

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## Areas of Expertise

- Programming / Front End Development
  - Web/ Mobile Design and Development
  - User Interface Graphic Design & Short Animation
  - Frameworks/Library (Angular, jQuery, React, etc)
  - User Experience (UX)
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## Workshops

- JavaScript and usage in advertisement game at Isfahan University of Technology
  - Adobe Animate and communication with API server Pardis Shiraz Azad University of Technology
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## Languages

### English

Professional working proficiency

### Persian

Native or bilingual proficiency

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## Hobbies

- Ping Pong
- Play the mobile game and also design & develop some small game for iOS and Android as a hobby
- Digital 2d painting and short animation